

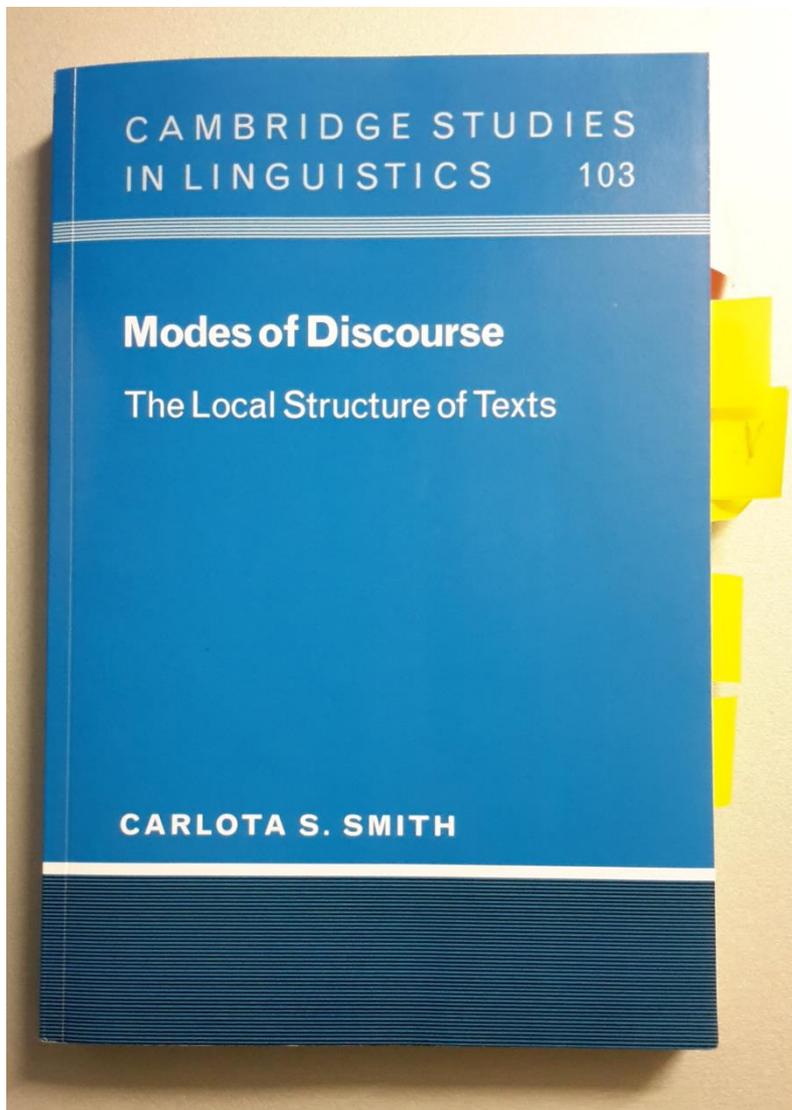


Annotation and automatic classification of situation entity types

Prague, November 2015

Annemarie Friedrich, Saarland University
joint work with Alexis Palmer and Manfred Pinkal

Carlota Smith: Modes of discourse (2003)



Thanks!



Alexis Palmer



Manfred Pinkal



Melissa
Peate
Sorensen



Liesa Heuschkel



Kleio-Isidora Mavridou



Christine
Bocionek



Fernando
Ardente



Ruth Kühn



Ambika Kirkland



Damyana Gateva

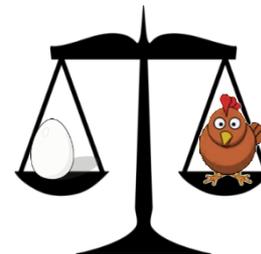
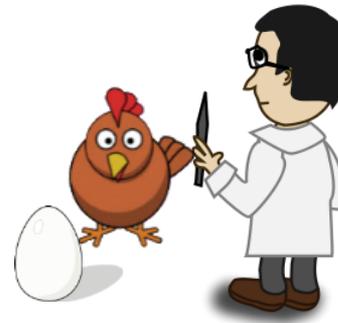
Discourse modes



Prof. Dr. Origin at Saarland University came into his office one morning and was very surprised by the results of an experiment he had started the day before. He called his assistants to inspect the hen and the egg that were the subject of his experiments...

The chicken or the egg causality dilemma is commonly stated as "which came first, the chicken or the egg?" To ancient philosophers, the question about the first chicken or egg also evoked the question of how life and the universe in general began. ...

In my opinion, the results of Prof. Dr. Origin's group are highly interesting, but they do by no means solve the philosophical question of how life and the universe began. I believe that much more research is needed, and that the field of biology alone will not be able to answer this question.



one text

≈ one genre

one passage

≈ one discourse
mode

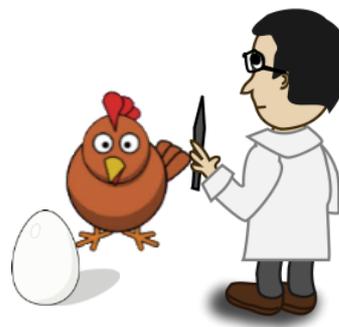
Discourse modes & situation entity types



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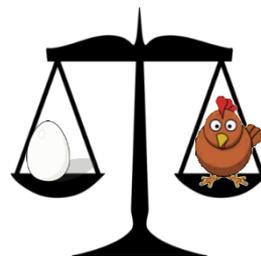
NARRATIVE

**STATE
EVENT**



INFORMATION

**GENERIC SENTENCE
GENERALIZING SENTENCE**



**ARGUMENT
COMMENTARY**

**STATE, EVENT, ABSTRACT
ENTITIES, GENERIC /
GENERALIZING SENTENCES** 4

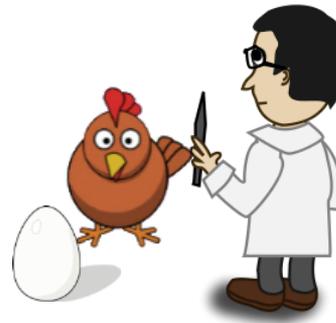
Discourse modes & type of progression



Prof. Dr. Origin at Saarland University **came into his office** one morning and **was very surprised** by the results of an experiment he **had started** the day before. He **called** in his assistants to inspect the hen and the egg that **were the subject** of his experiments...

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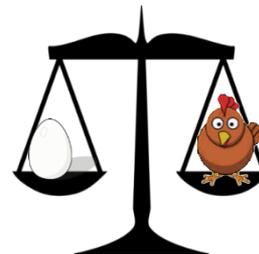
NARRATIVE

temporal
situations related
to one another



INFORMATION

metaphorical
through domain



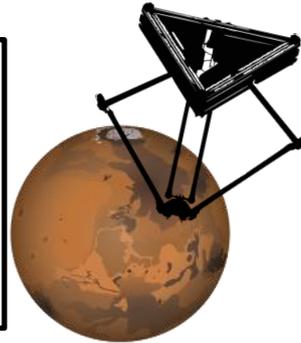
ARGUMENT
COMMENTARY

metaphorical

Additional discourse modes [Smith 2003]



On Monday, NASA **announced** that signs of liquid water **have been found** on Mars. The Mars Reconnaissance Orbiter spacecraft **found** evidence of the liquid on the Martian surface, in long dark spots on the Red Planet thought to be formed because of water flow.



REPORT

STATE, EVENT

temporal progression
related to speech time.

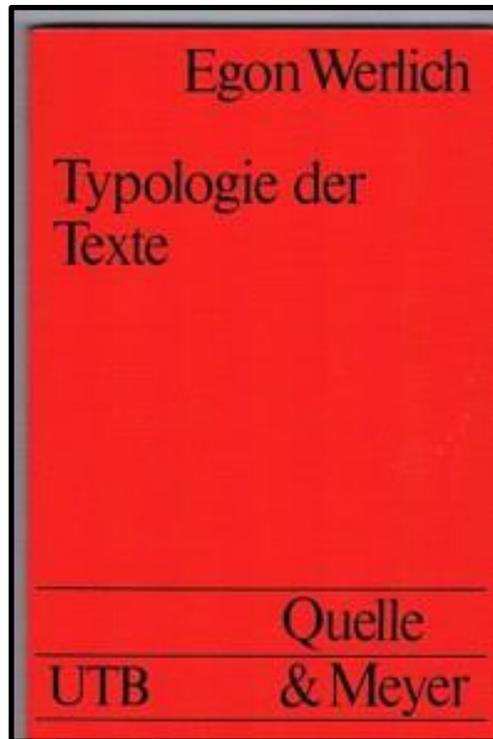
The sand-hills here run down to the sea, and end in two spits of rock jutting out opposite each other, till you lose sight of them in the water. One is called the North Spit, and one the South.



DESCRIPTION

STATE, on-going EVENT
metaphorical progression
through scene

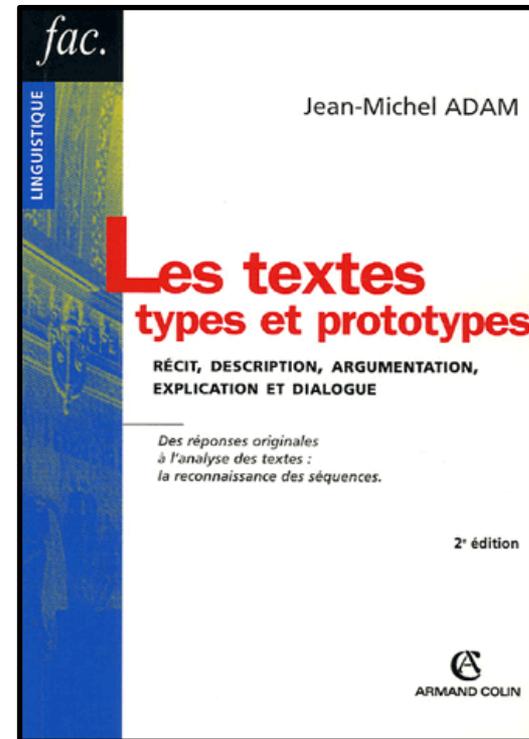
Discourse modes: related theories



Egon Werlich, 1989

text types

narration, description,
exposition, argumentation,
instruction



Jean-Michel Adam, 2005

typical sequences

narrative, argumentative,
descriptive, explicative,
dialogued



Discourse modes: relevance for NLP

- temporal discourse processing
 - knowing a passage's discourse mode is a necessary prerequisite for interpreting tense [Smith 2005]
- automatic summarization, information extraction
 - focus on information in particular passages depending on the mode; user-specific summarization
- argumentation mining
 - narrow the search space for claims by focusing on argumentative passages
- genre distinctions
 - literary studies

Situation entity types



situations / eventualities
≈ evoked by finite clauses

1. Yesterday, Mary bought a cat. **EVENT**
2. Now she owns four cats. **STATE**
3. Susie often feeds Mary's cats. **GENERALIZING SENTENCE**
4. Cats are very social animals. **GENERIC SENTENCE**



More situation entity types

ABSTRACT ENTITIES

here: clausal complements

frequent in
ARGUMENT/COMMENTARY
discourse mode

Susie **knows**

that Mary loves her cats a lot.

STATE

FACT

object of knowledge

Susie **believes**

that the cats also love Mary.

STATE

PROPOSITION

object of belief



Have you seen my cats?

QUESTION

Don't forget to feed the cats!

IMPERATIVE

[Palmer et al. 2007]

Situation entity types: summary



Eventualities	STATE	Mary likes cats.
	EVENT	Mary fed the cats.
	- REPORT	..., Mary said.
General Statives	GENERALIZING SENTENCE	Mary often feeds my cats.
	GENERIC SENTENCE	Cats are always hungry.
Abstract Entities	FACT	I know <u>that Mary fed the cats.</u>
	PROPOSITION	I believe <u>that Mary fed the cats.</u>
Speech Acts	QUESTION	Does Mary like cats?
	IMPERATIVE	Don't forget to feed the cats!

Situation entity types: summary



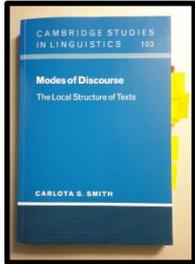
Eventualities	STATE	Mary likes cats.
	EVENT	Mary fed the cats.
	- REPORT	..., Mary said.
General Statives	GENERALIZING SENTENCE	Mary likes cats.
	GENERAL SENTENCE	Mary likes cats.
Abstract	FACT	The ship was in motion. STATE
	PROPOSITION	The ship moved. EVENT
	QUESTION	
	IMPERATIVE	Don't forget to feed the cats!

Writer / speaker chooses how to present things:
 The ship was in motion. STATE
 The ship moved. EVENT



Carlota Smith: The Parameter of Aspect (1997).

Situation entity annotation



Carlota Smith: Modes of Discourse (2003).

Many examples, but no formal definition of the different situation entity types.

Alexis Palmer, Elias Ponvert, Jason Baldridge, and Carlota Smith.
A sequence model for situation entity classification. ACL 2007.

- first labeled data set for SEs, ~6000 clauses
- no annotation manual, Cohen's $\kappa = 0.54$

What are the **most important differences** between Smith's situation entity types?

convey **annotation scheme + guidelines** to annotators



Annemarie Friedrich and Alexis Palmer.
Situation entity annotation. LAW 2014.

Situation entity types: feature-based annotation



What are the **main differences** between the different situation entity types?

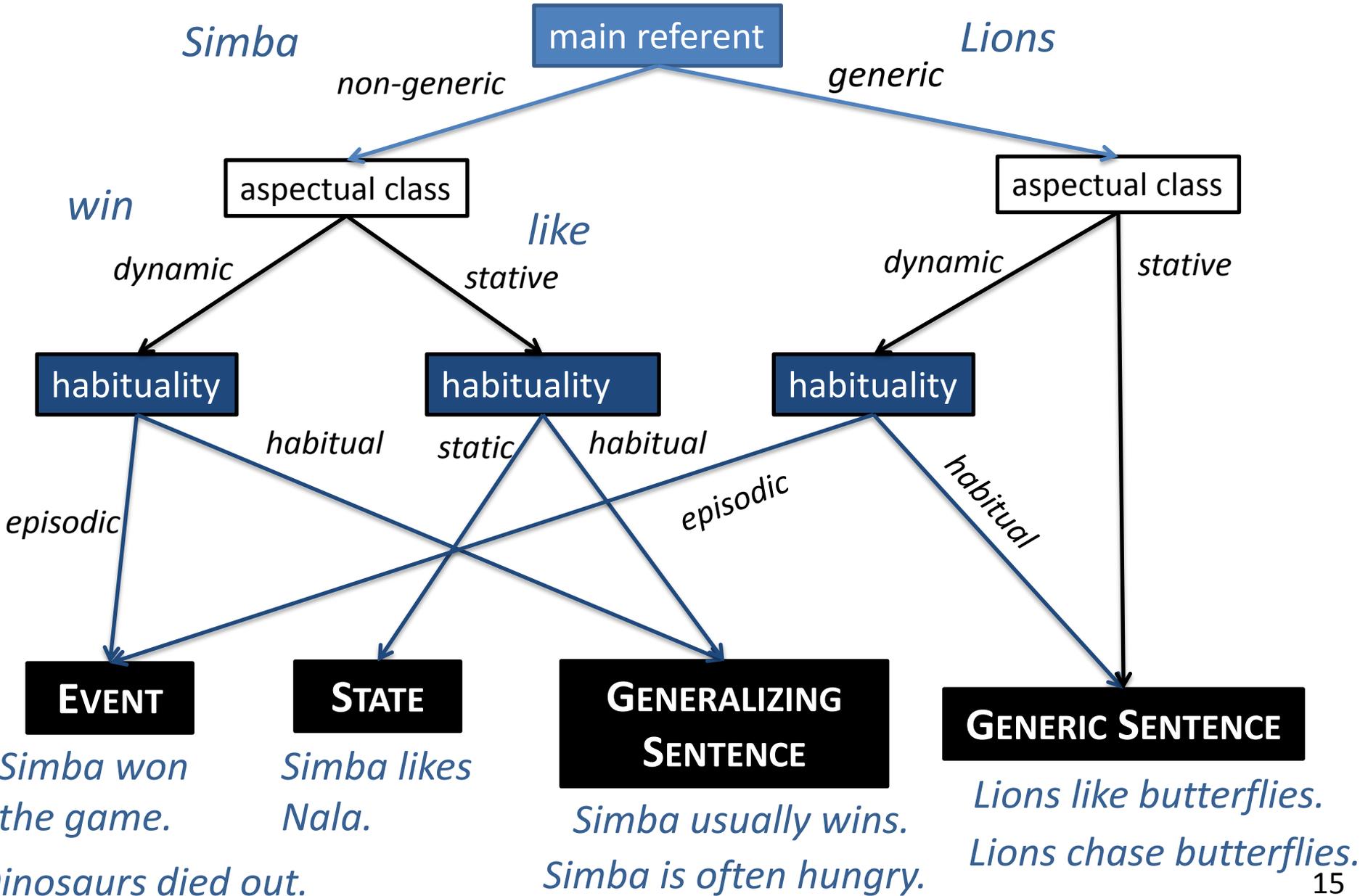
		Mary likes cats.
<p>Does the verb express an event or a state?</p> <p>aspectual class</p>	- REPORT	Mary fed the cats.
<p>Does the sentence talk about a particular referent or a kind/class?</p> <p>genericity</p>		... Mary said.
		Mary often feeds her cats.
Entities	PROPOSITION	Cats are always hungry.
Speech Acts	QUESTION	I know <u>that Mary fed the cats</u> .
	IMPERATIVE	I believe <u>that Mary fed the cats</u> .
		Does Mary like cats?
		Don't forget to feed the cats!

Does something happen repeatedly or once?

habituality



A decision tree for labeling situation entities





Situation entity types: coercion

some linguistic phenomena coerce **EVENTs** to **STATEs**:
negation, modality, future / perfect,
conditionality, subjectivity

Susie **will** feed the cats.

Susie **has not fed** the cats.

If Susie has forgotten the cats,
they **might** be hungry now.



does not apply to general statives:

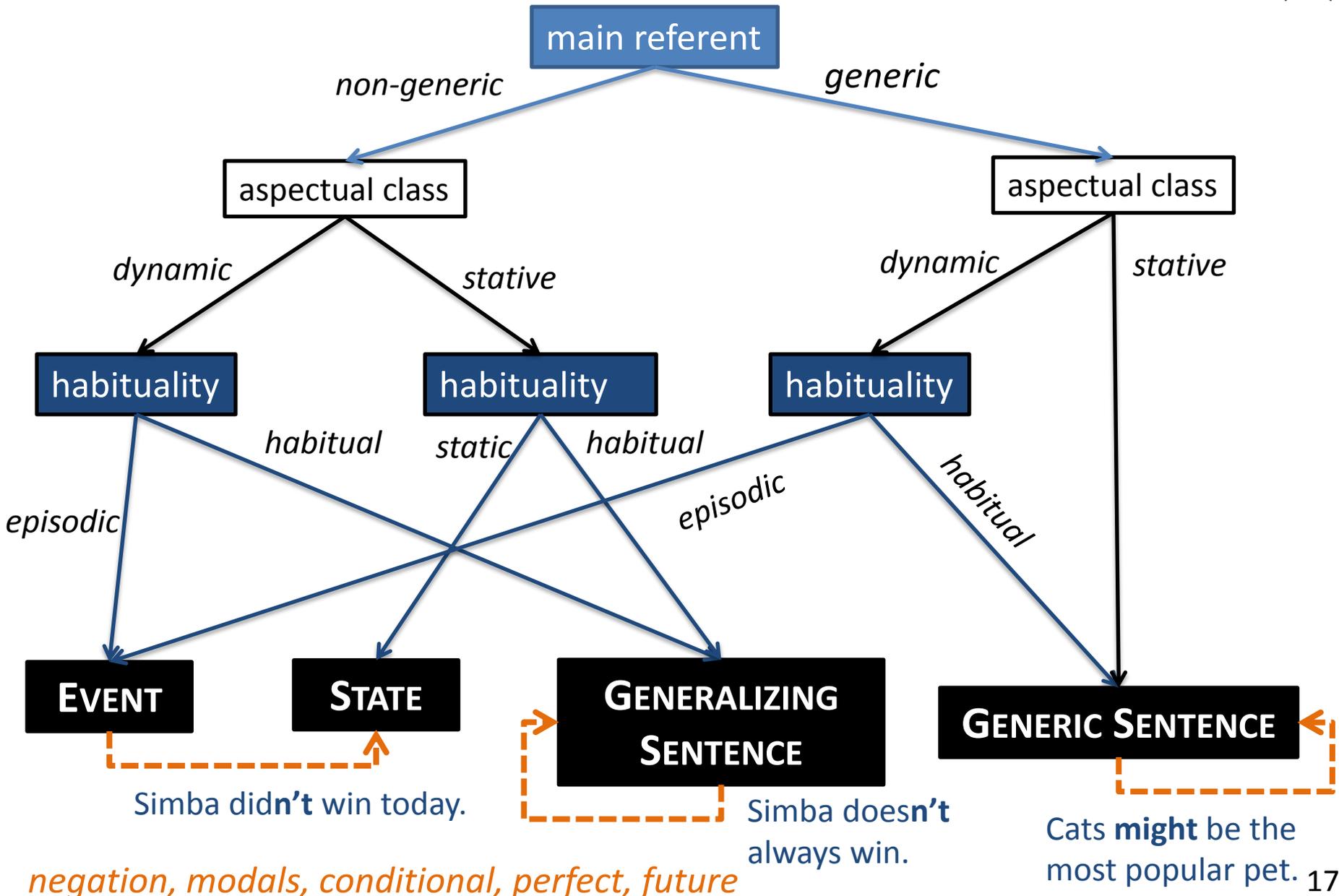
Susie **never** feeds Mary's cats.

GENERALIZING SENTENCE

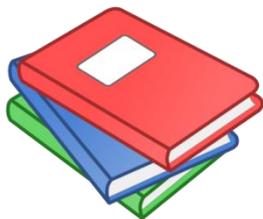
Cats **might** be the most popular pet.

GENERIC SENTENCE

A decision tree for labeling situation entities



Data sets and annotation procedure



MASC

25,000 clauses

essays, letters, fiction, technical, travel, news ...

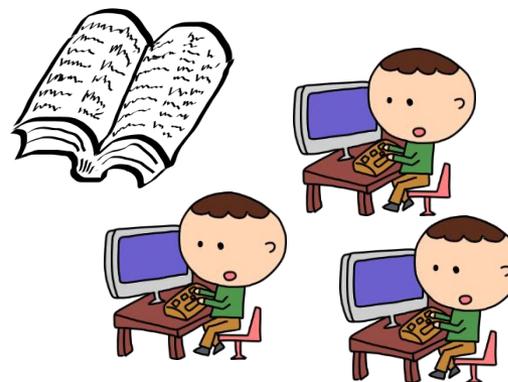


Wikipedia

10,000 clauses

botany, animals, sports, biographies, science, ...

training phase
+ manual



segmentation into
clauses (SPADE)

Annotators label

- situation entity type
- genericity of main referent
- lexical aspectual class of main verb
- habituality of main verb

gold standard = majority vote
over labels of 3 annotators

(about 10% of segments marked as
“NO SITUATION”)



Annotation of situation entity types and features





SITUATION ENTITIES: ANNOTATION TOOL

USER: ANNE FRIEDRICH

[HOME](#) [LOGOUT](#) File: wikipedia_wikiGenerics_blobfish.txt

1	seg_prob	The blobfish (<i>Psychrolutes marcidus</i>)
2	GEN_STAT, GENERIC	is a deep sea fish of the family Psychrolutidae.
3	GEN_STAT, GENERIC	It inhabits the deep waters off the coasts of mainland Australia and Tasmania, as well as the waters of New Zealand.
4	seg_prob	
5	GEN_STAT, GENERIC	Blobfish are typically shorter than 30 cm.
6	GEN_STAT, GENERIC	They live at depths between where the pressure is several dozen times higher than at sea level,
7	GEN_STAT, GENERIC	which would likely make gas bladders inefficient for maintaining buoyancy.
8	GEN_STAT, GENERIC	Instead, the flesh of the blobfish is primarily a gelatinous mass with a density slightly less than water;
9	GEN_STAT, GENERIC	this allows the fish to float above the sea floor
10	GEN_STAT, GENERIC	without expending energy on swimming.

FEATURES

Main Referent

not the grammatical subject

non-generic no main referent

generic can't decide

Aspectual Class of main verb

stative both

dynamic can't decide

Habituality of main verb

episodic static

habitual can't decide

SEGMENTATION PROBLEMS

no situation

SITUATION ENTITY TYPES

State

Event

Report

Event-Perfect-State

General Stative

Generalizing Sentence

Generic Sentence

Abstract Entity

Fact

Proposition

Resemblance

Speech Act

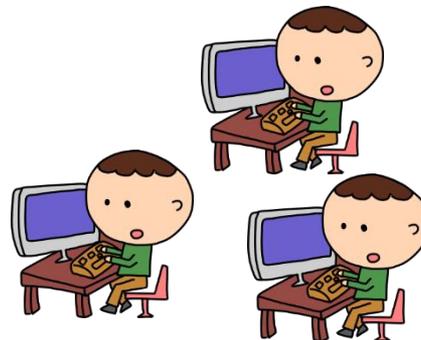
Imperative

Question

Inter-annotator agreement



Wikipedia data
(MASC is in progress)



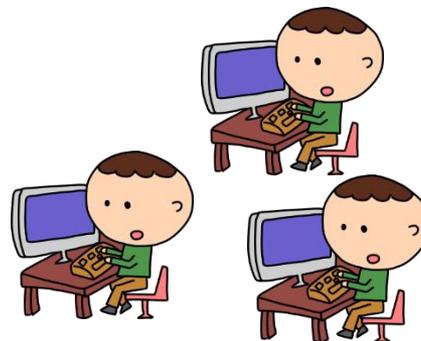
Fleiss' κ

Fleiss' κ: features		
aspectual class	stative, dynamic, both	0.65
main referent	generic, non-generic, cannot decide	0.70
habituality	episodic, static, habitual, cannot decide	0.61

Inter-annotator agreement



Wikipedia data
(MASC is in progress)



Fleiss' κ

Krippendorff's diagnostics

Susie **believes** **STATE**
that the cats also love Mary. **PROPOSITION, STATE**

Higher-level types	
CATEGORY	Fleiss' κ
all categories	0.67
eventuality	0.69
general statives	0.69
abstract entities	0.19
speech acts	0.85

Basic-level types	
CATEGORY	Fleiss' κ
all categories	0.65
STATE	0.58
EVENT	0.74
GENERIC SENTENCE	0.71
GENERALIZING SENTENCE	0.35
SPEECH ACT	0.85

Situation entity types: relevance for NLP



- identifying the discourse modes of a text passage
- corpus data and computational models for sub-tasks studied in the NLP community for which no large data sets are available
 - automatic classification of fundamental **aspectual class** [Siegel & McKeown 2000, Friedrich & Palmer 2014] with the aim of improving temporal discourse processing [UzZaman et al. 2013, Bethard 2013, Costa & Branco 2012]
 - identifying **generic noun phrases** [Reiter & Frank 2013]
 - identifying **habitual vs. episodic sentences** [Mathew & Katz 2009]

Computational modeling of situation entity types



[ACL 2014]

[ACL 2015, LAW 2015]

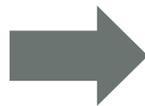
[EMNLP 2015]

is the main referent generic?

lexical aspectual class

recognize habituality

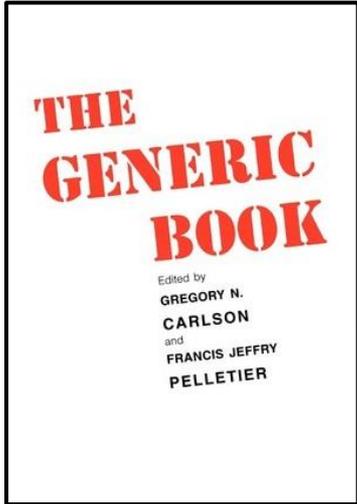
entire documents, segmented into clauses



automatic classification of situation entity types

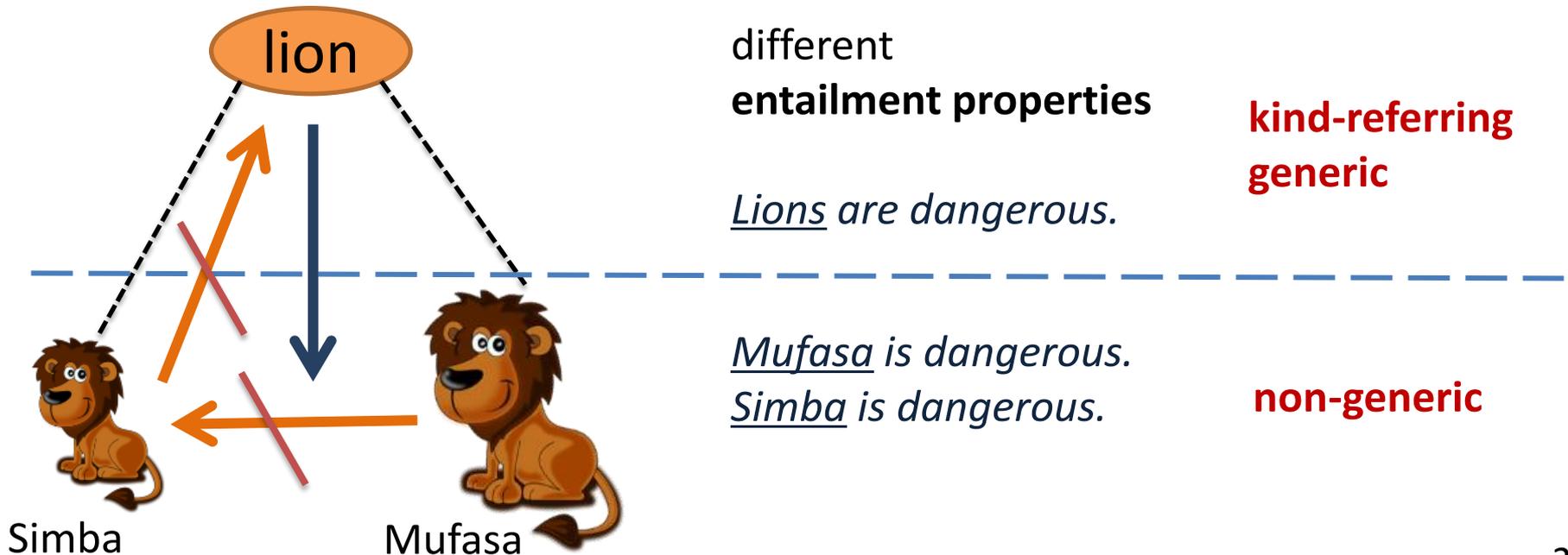
[ongoing work]

Genericity



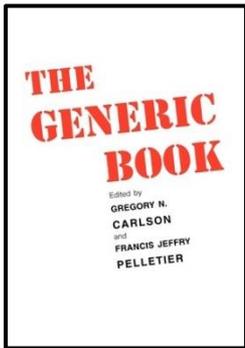
Krifka, Manfred, et al.
Introduction to genericity.
In *The Generic Book* (1995).

- ✓ information / event extraction
- ✓ knowledge acquisition from text





Reference to kinds



form of NP not sufficient

	kind-referring	non-kind-referring
definite NPs	<u>The lion</u> is a predatory cat.	<u>The cat</u> chased the mouse.
indefinite NPs	<u>Lions</u> eat meat.	<u>Dogs</u> were barking outside.
quantified NPs	<u>Some (type of) dinosaur</u> is extinct.	<u>Some dogs</u> were barking outside.
proper names	<u>Panthera leo persica</u> was first described by the Austrian zoologist Meyer.	<u>John</u> likes ice cream.

clause / context matters

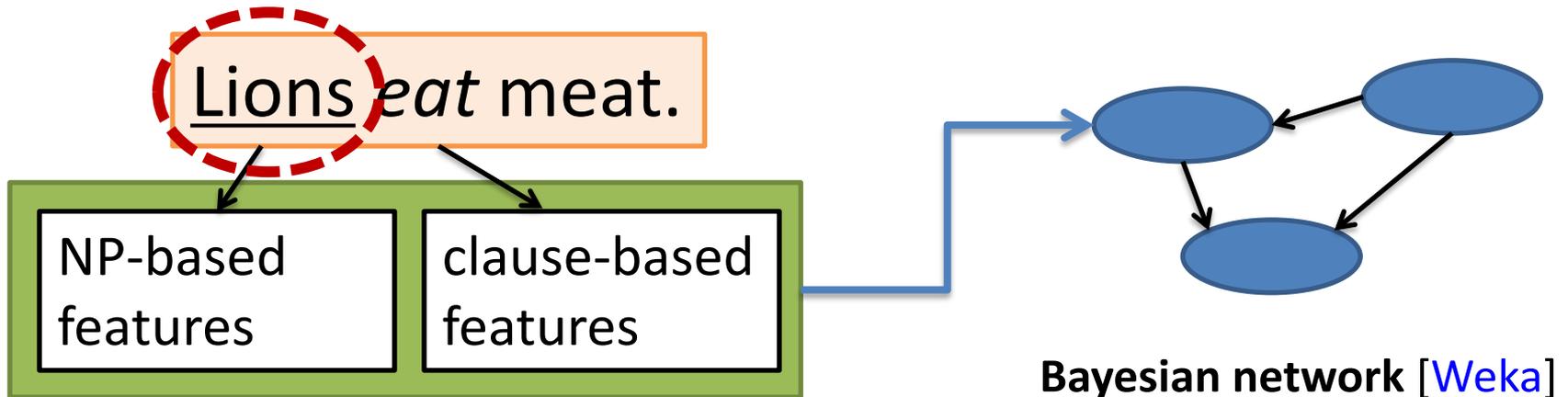


Baseline: identifying generic noun phrases

Data: ACE-2 & ACE-2005

→ largest corpora annotated with NP-level genericity to date, ~40k NPs

- SPC = specific / non-generic
- GEN = generic
- USP = underspecified



Nils Reiter and Anette Frank. **Identifying generic noun phrases.** ACL 2010.



Syntactic-semantic features

→ reimplementation of R&F using freely available resources

→ extracted from dependency parses (Stanford parser)

<https://github.com/annefried/sitent>

NP-based features	
number	sg, pl
person	1,2,3
countability	Celex: count, uncount,...
noun type	common, proper, pronoun
determiner type	def, indef, demon
part-of-speech	POS of head
bare plural	true, false
WordNet based features	senses, lexical filename,...

Clause-based features	
dependency relations	between (subject) head and governor etc.
tense	past, present, future
progressive	true, false
perfective	true, false
voice	active, passive
part-of-speech	POS of head
temporal modifier	true, false
number of modifiers	numeric
predicate	lemma of head
adjunct-degree	positive, comparative, superlative

Discourse-sensitive approach



WIKIPEDIA
The Free Encyclopedia

[**Sugar maples**_{generic}] also have a tendency to color unevenly in fall.

[**The recent year's growth twigs**_{generic}] are green and turn dark brown.



genericity labeling of noun phrases in entire texts
→ sequence labeling task

Annemarie Friedrich and Manfred Pinkal. **Discourse-sensitive automatic identification of generic expressions**. ACL 2015.



Computational model for genericity



Sugar maples also
have a tendency to
color unevenly in fall.

The recent year's
growth twigs are green.

*sequence of clauses
(entire document)*

barePlural=true : 1
determinerType=def : 0
tense=present : 1
voice=active : 1
...

barePlural=true : 0
determinerType=def : 1
tense=present : 1
voice:active : 1
...

*features:
indicator functions*

CRF

GENERIC

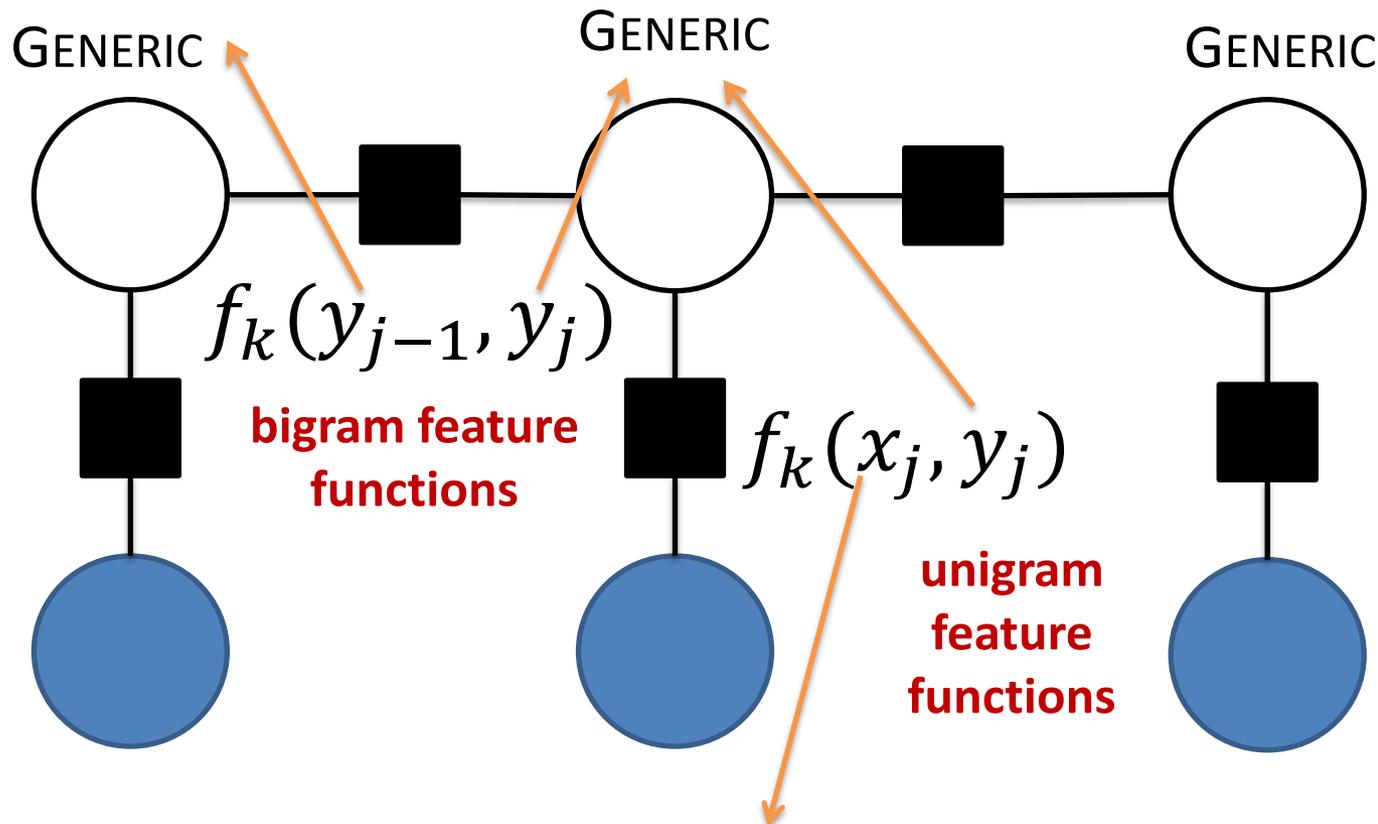
GENERIC

sequence of labels

Conditional random field (CRF)

CRF++

<https://taku910.github.io/crfpp/>



label
sequence \vec{y}

$$P(\vec{y}|\vec{x}) \sim \sum_k \lambda_k f_k$$

observation
sequence \vec{x}

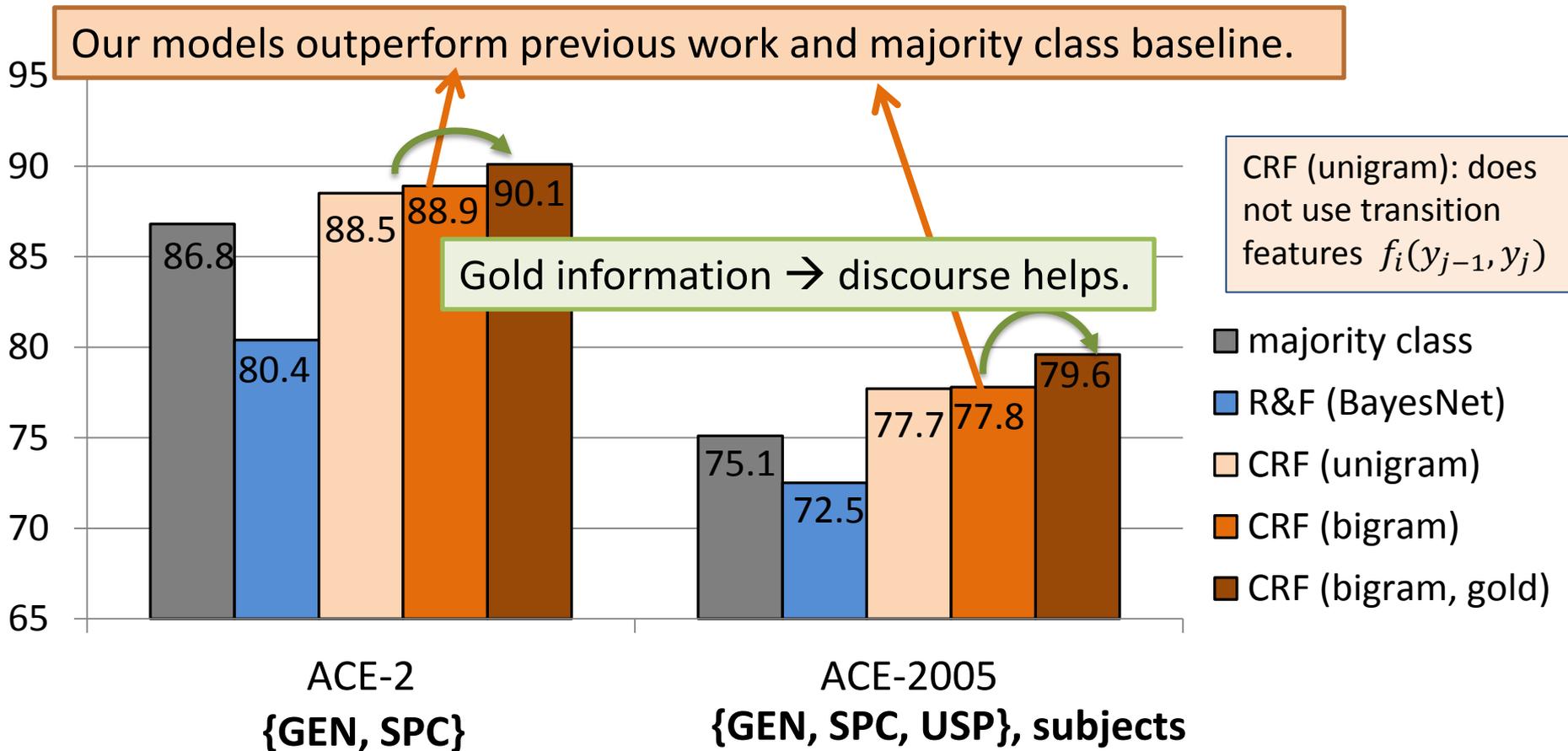
Acer saccharum is a deciduous tree.

Sugar maples also have a tendency to color unevenly in fall.

The recent year's growth twigs are green.



Accuracy: ACE-2 and ACE-2005



Few generic instances.

(for details see [Friedrich et al. \(LAW 2015\)](#))

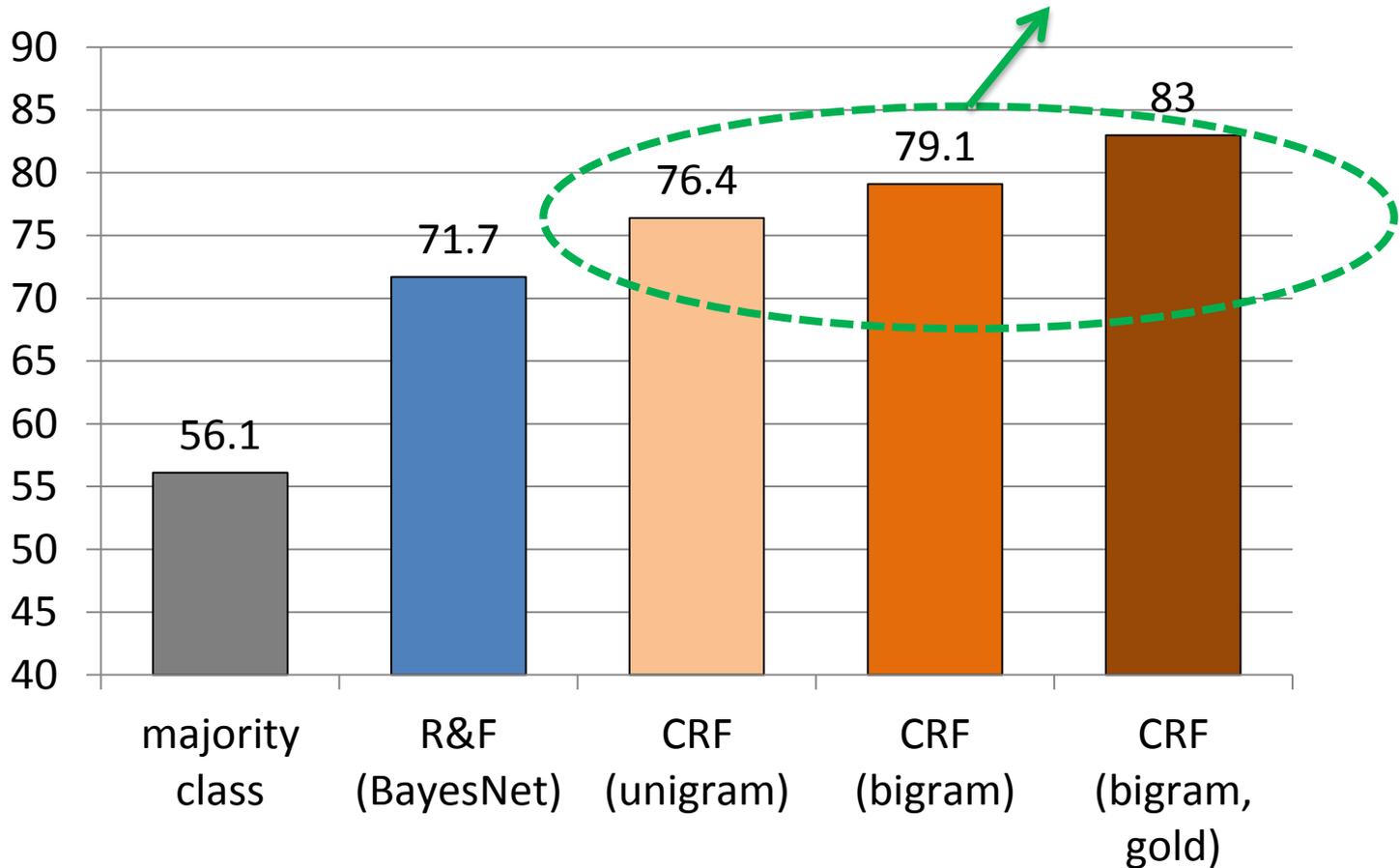
Problems in annotation guidelines, mix genericity and specificity.

→ *Officials reported...* (USP) → is non-generic, non-specific! → SPC

Accuracy: Wikipedia data (main referent)

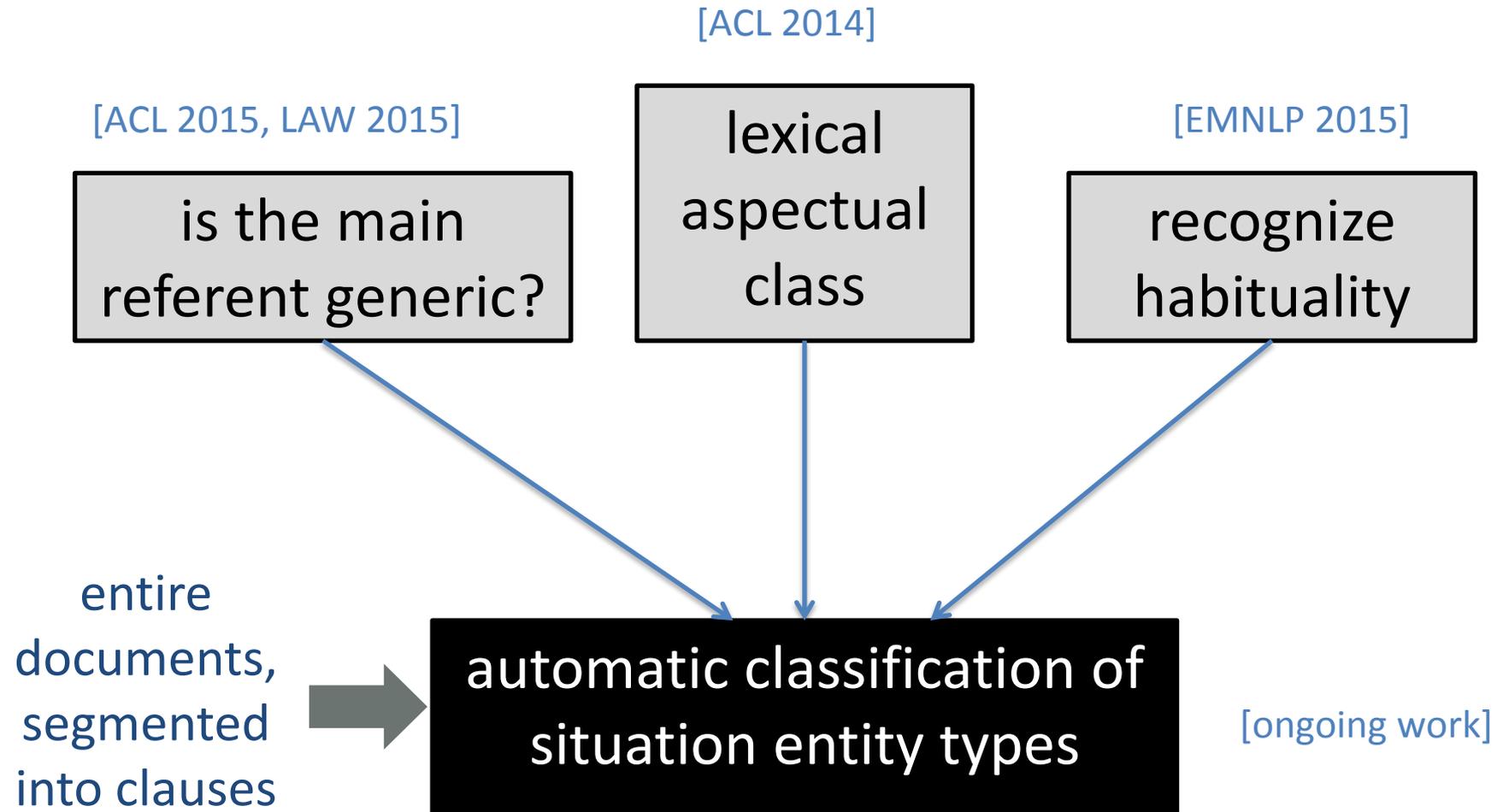


discourse / context information helps!



all differences statistically significant

Computational modeling of situation entity types





Lexical aspectual class



She **filled** the glass with juice.
dynamic



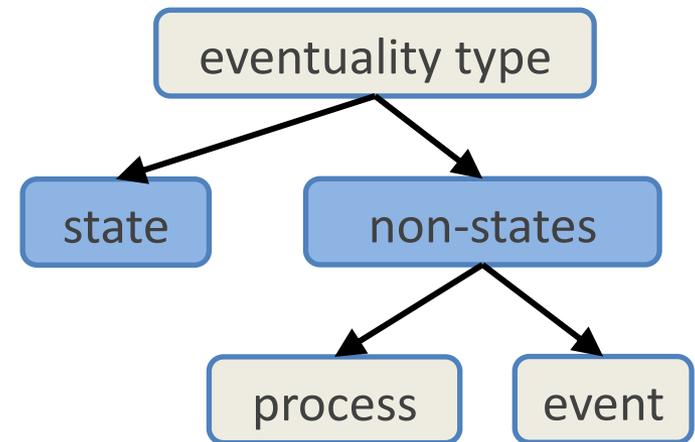
Juice **fills** the glass.
stative

The glass **was filled** with juice.
both interpretations possible

Vendler [1957]: time schemata of verbs
lexical aspect / aktionsart

states	<i>love, own</i>	stative
activities	<i>run</i>	dynamic
accomplishments	<i>write a letter</i>	
achievements	<i>realize</i>	

Bach [1986]: time schemata of sentences



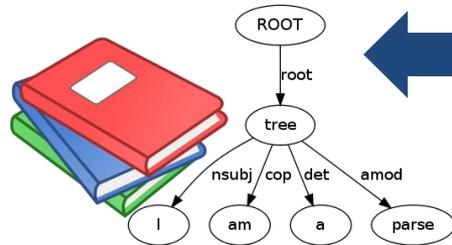


Predicting fundamental lexical aspectual class

John will love this cake!	stative	<i>John love cake</i>
John has kissed Mary.	dynamic	<i>John kiss Mary</i>
John drives to work.	dynamic	<i>John drive to work</i>

Linguistic indicators

large parsed text corpus
(Gigaword)



counts for each
verb type

frequency	negated	no subject
present	perfect	evaluation adverb
past	progressive	continuous adverb
future	for-PP	manner adverb
particle	in-PP	temporal adverb

verb type: *drink* -- ling_ind_past = 0.0927

→ 9.27% of all instances of *drink* in corpus are in past tense

→ 15 features for each **verb type**

Eric Siegel and Kathleen McKeown. **Learning methods to combine linguistic indicators.** *Computational Linguistics*, 2000.

Fundamental lexical aspectual class

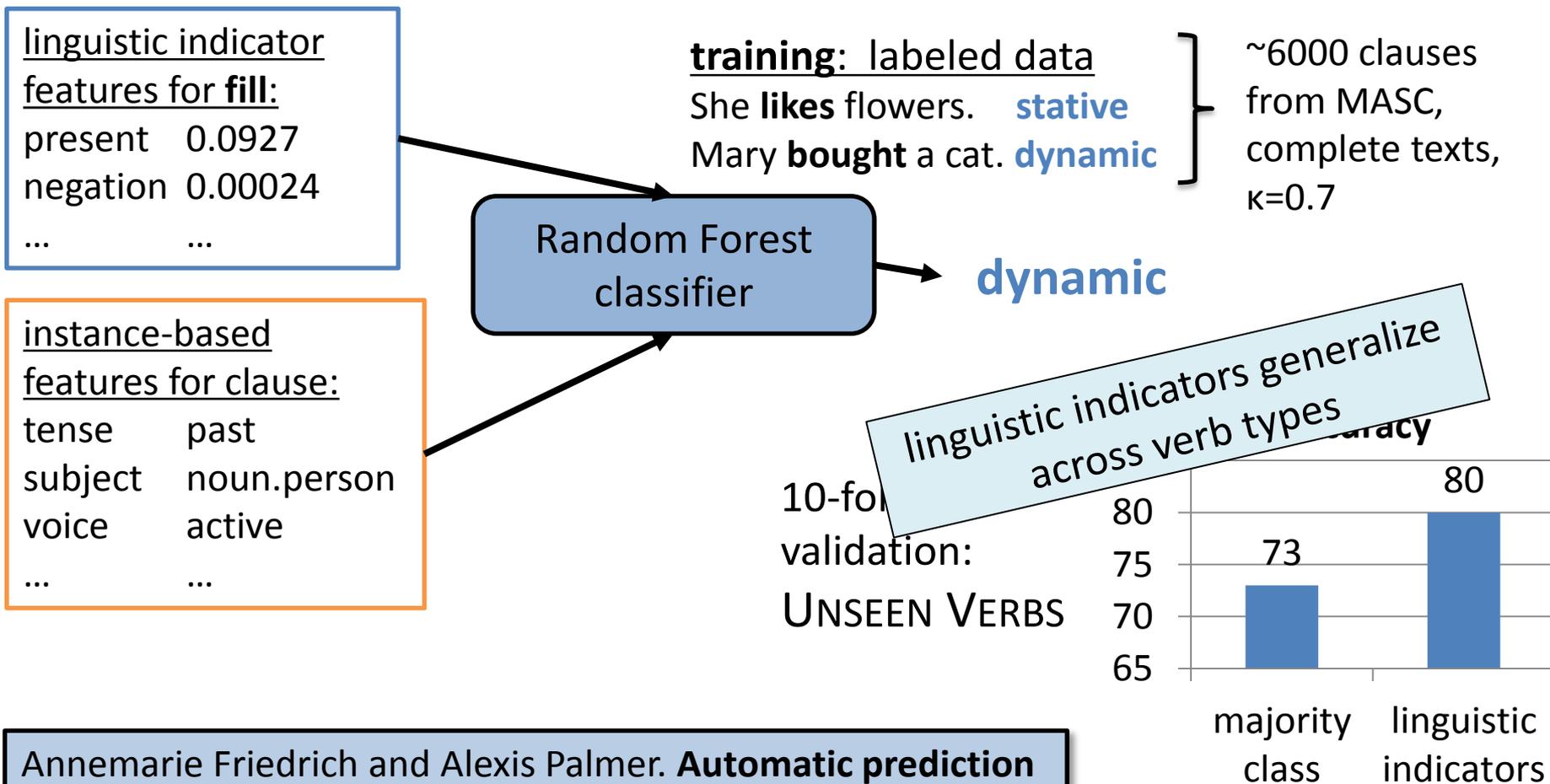


Eric Siegel and Kathleen McKeown, 2000.

The glass is **filled** with juice.

She **filled** the glass with juice.

Classification always results in majority class of verb type. Dataset not available.



Annemarie Friedrich and Alexis Palmer. **Automatic prediction of aspectual class of verbs in context.** ACL 2014.

Prediction of aspectual class in context



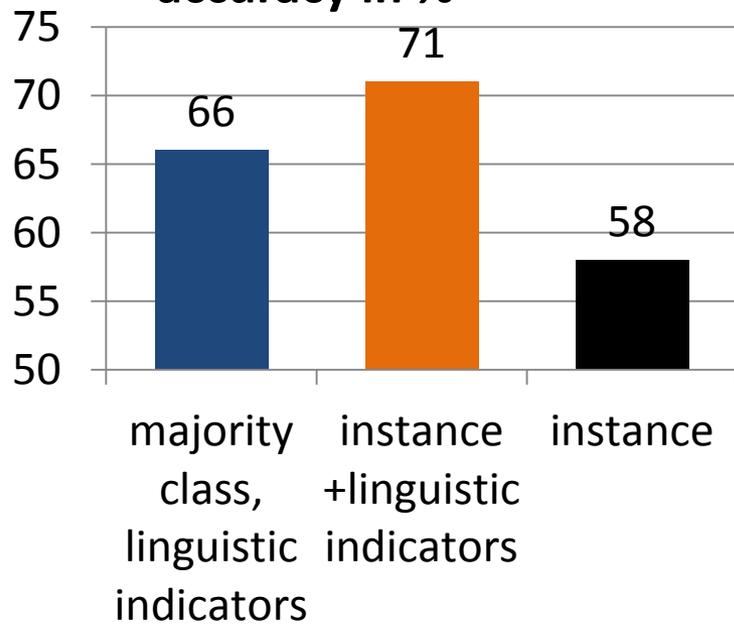
2667 sentences from Brown corpus for 20 frequent ambiguous verbs

2 annotators, $\kappa = 0.6$

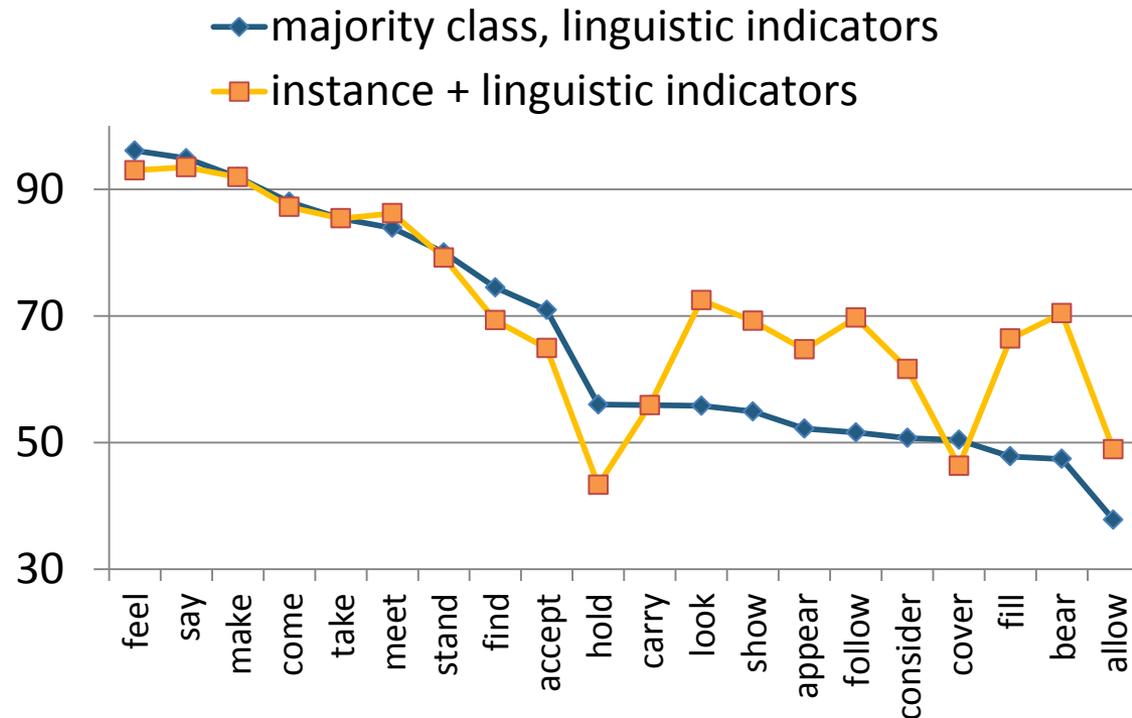
Leave-One-Out CV

Annemarie Friedrich and Alexis Palmer. **Automatic prediction of aspectual class of verbs in context.** ACL 2014.

accuracy in %



instance-based features do not generalize across verb types, but lead to improvement over type-based features



the more ambiguous the verb type, the more important the instance-based features

Computational modeling of situation entity types



[ACL 2014]

[ACL 2015, LAW 2015]

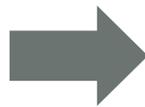
[EMNLP 2014]

is the main referent generic?

lexical aspectual class

recognize habituality

entire documents, segmented into clauses



automatic classification of situation entity types

[ongoing work]



Habituality

episodic

a particular event

January						
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31

John went swimming yesterday!

habitual

generalization over situations, exceptions are tolerated

January						
				1	2	
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31

Bill often goes swimming.

Bill likes coffee.
 Bill **didn't** go swimming.
 Bill can swim.



Thomas Mathew and Graham Katz. **Supervised categorization of habitual and episodic sentences.** *Sixth Midwest Computational Linguistics Colloquium, Bloomington, Indiana. 2009.*

A three-way classification of clausal aspect



clausal aspect		lexical aspect
episodic	Bill drank a coffee after lunch.	<i>dynamic</i>
habitual	Bill <i>usually</i> drinks coffee after lunch.	<i>dynamic</i>
	Italians drink coffee after lunch.	<i>dynamic</i>
	Sloths <i>sometimes</i> sit on top of branches.	<i>stative</i>
	John <i>never</i> drinks coffee.	<i>dynamic</i>
static	Bill likes coffee.	<i>stative</i>
	Bill <i>can</i> swim .	<i>dynamic</i>
	Bill <i>didn't</i> drink coffee yesterday.	<i>dynamic</i>
	Mary <i>has</i> made a cake.	<i>dynamic</i>

Annemarie Friedrich and Manfred Pinkal. **Recognising habituals: a three-way classification of clausal aspect.** EMNLP 2015.

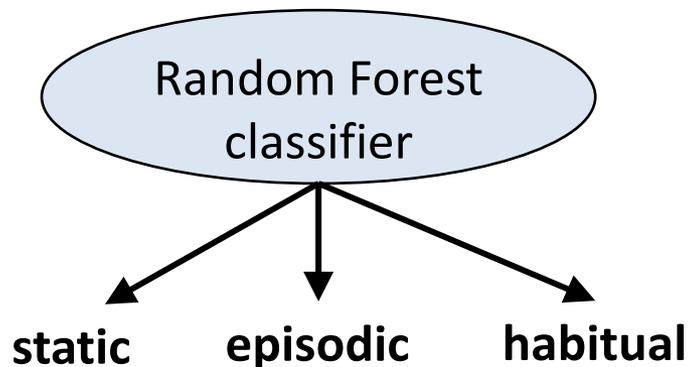
Automatic classification of clausal aspect



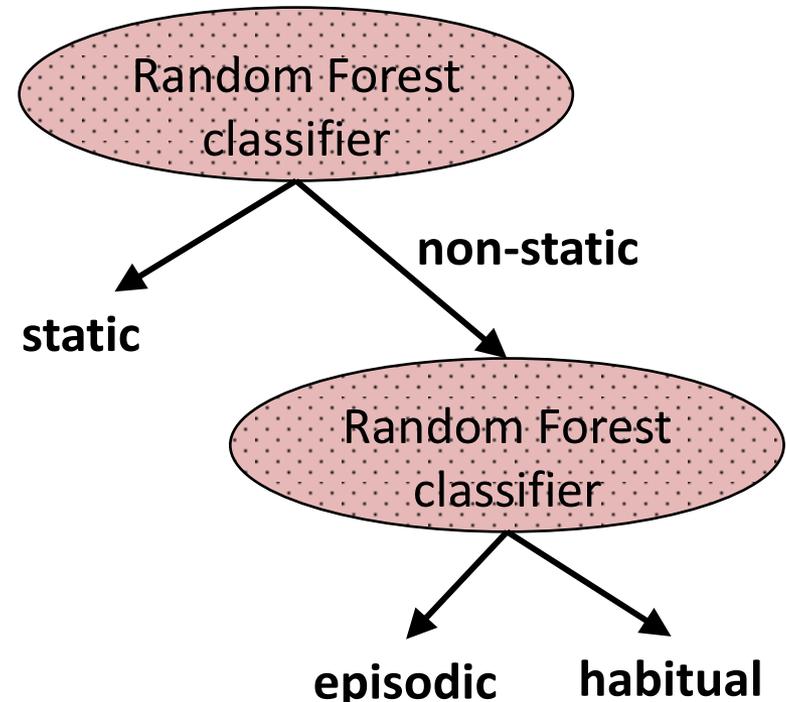
Features:

- instance-based features
- type-based features (linguistic indicators)

JOINT MODEL



CASCADED MODEL



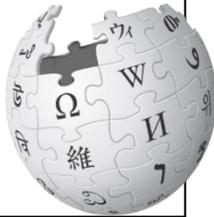
Annemarie Friedrich and Manfred Pinkal. **Recognising habituals: a three-way classification of clausal aspect.** EMNLP 2015.

Automatic classification of clausal aspect



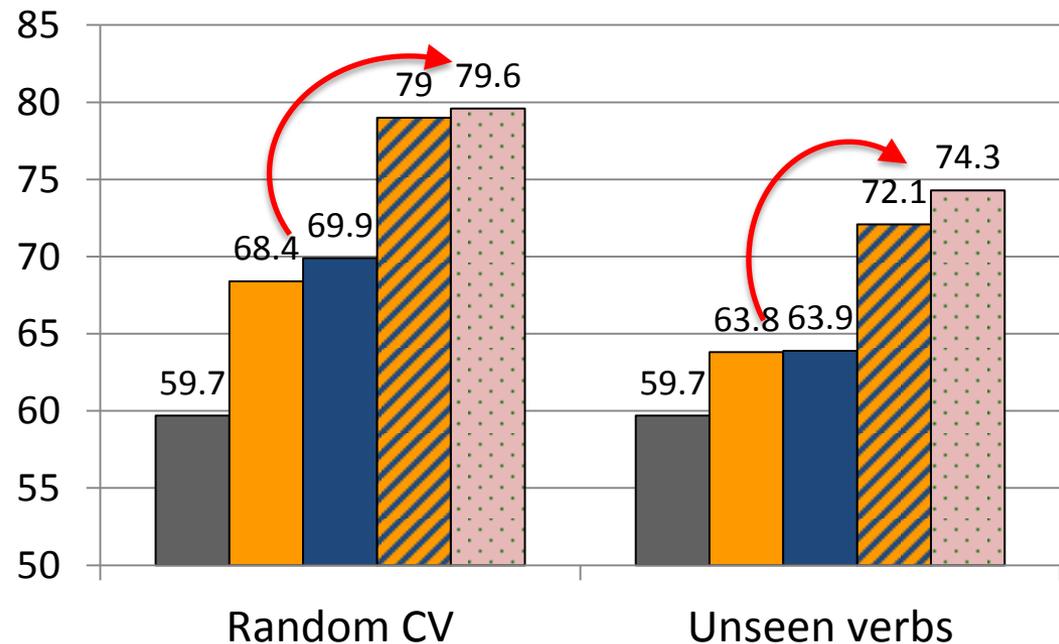
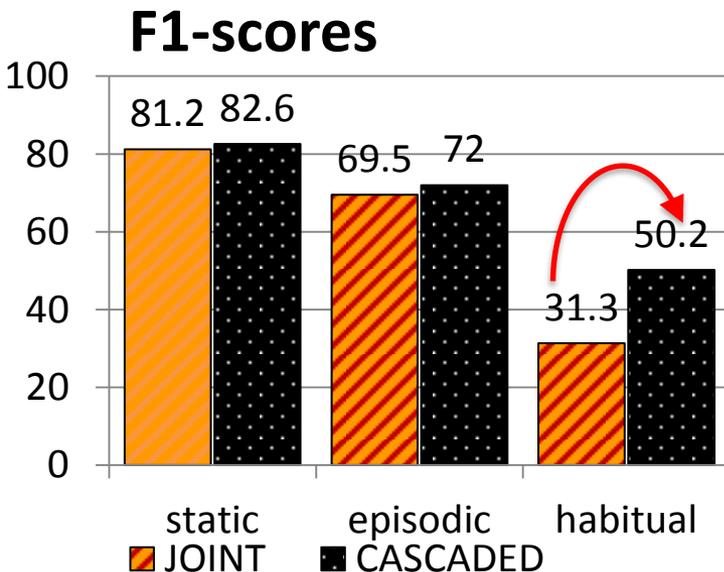
102 texts, 10355 clauses
3 annotators, $\kappa=0.61$

60% **static**
20% **episodic**
20% **habitual**



- maj. class
 - instance-based
 - Type
 - instance+type
 - CASCADED
- } JOINT

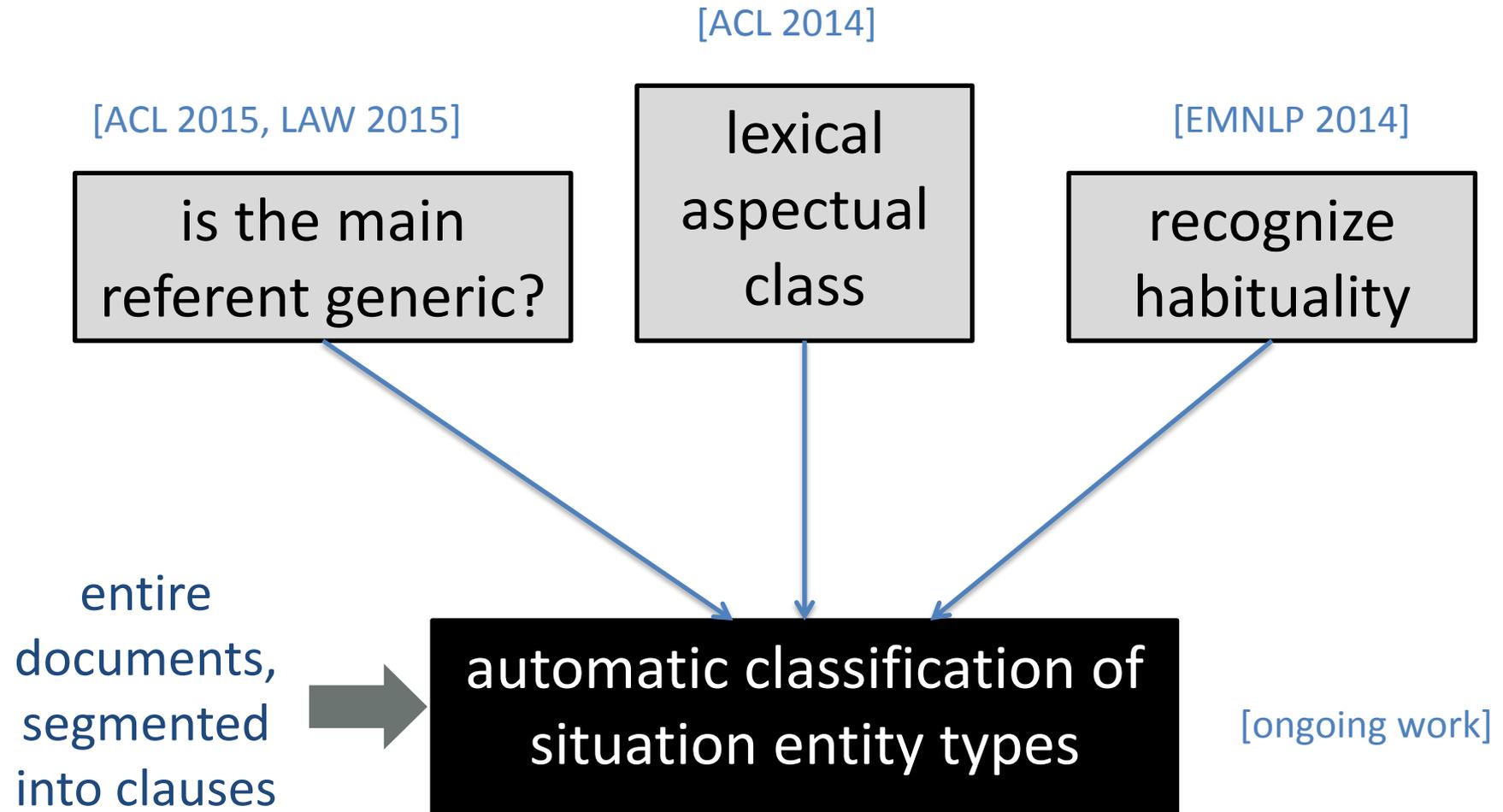
accuracy in %



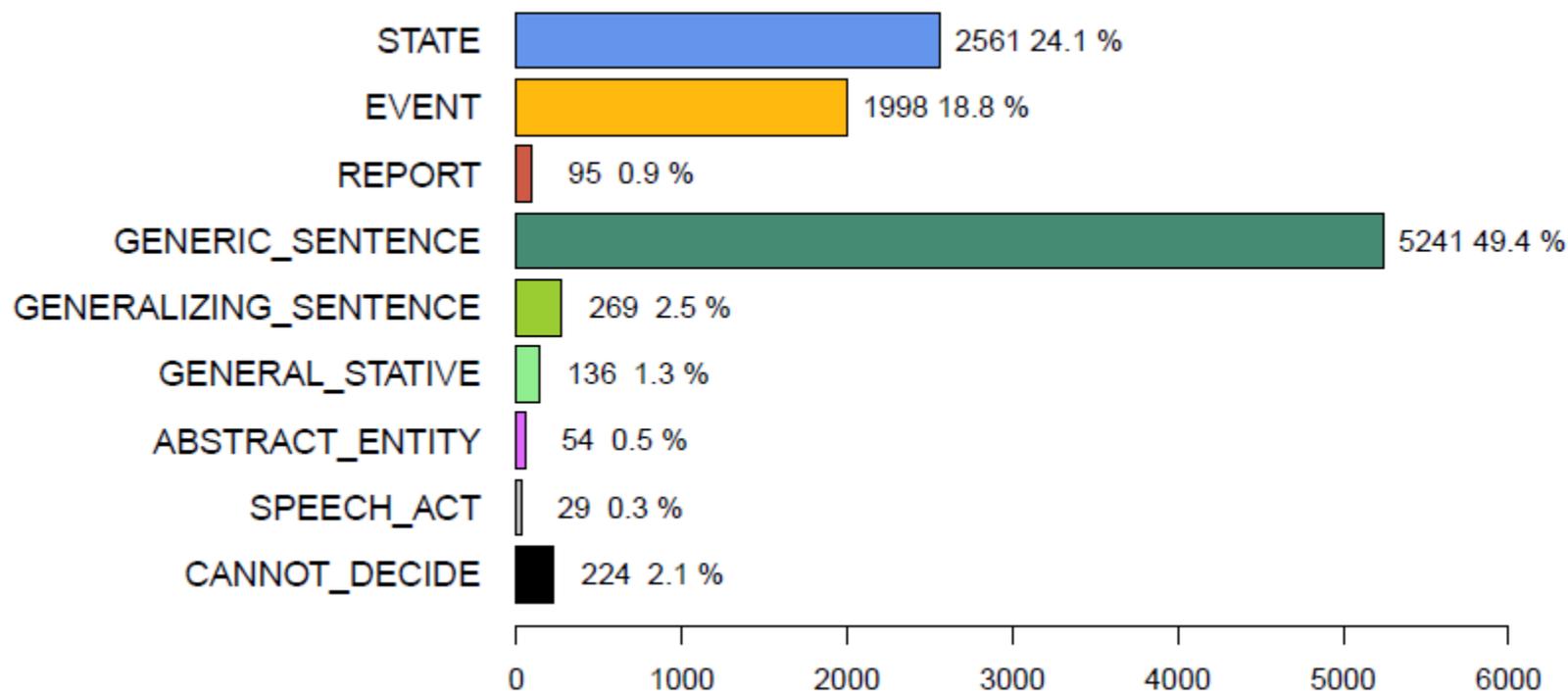
Cascaded model improves identification of habituals in free text.

Both instance- and type-based features are needed!

Computational modeling of situation entity types



Situation entity type distribution in Wikipedia data



Situation entity types (intermediate results)

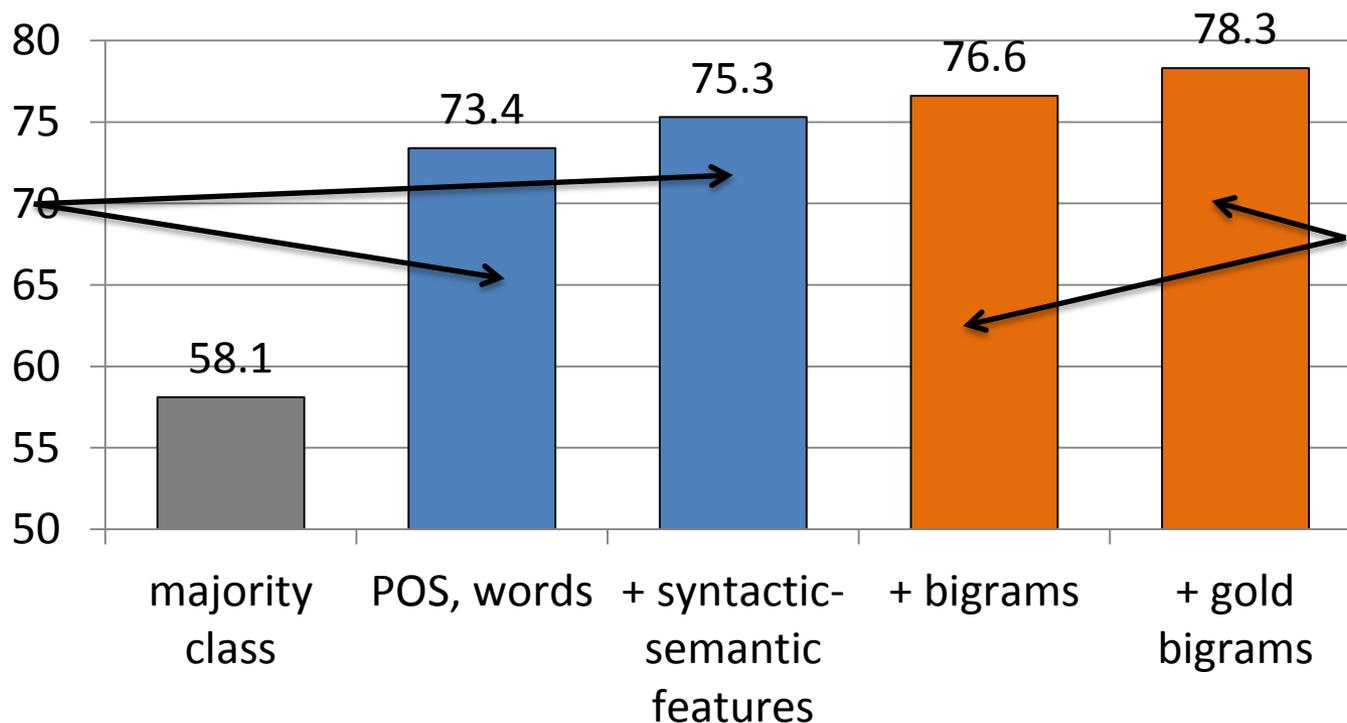


development set, ~8000 clauses

STATE, EVENT, GENERIC SENTENCE, GENERALIZING SENTENCE
(other situation entity types infrequent in Wikipedia data)

maximum
entropy
model

accuracy in %



CRF
(sequence
labeling)

Situation entity types (intermediate results)



	STATE	EVENT	GENERIC SENTENCE	GENERALIZING SENTENCE
STATE	1216	190	591	11
EVENT	133	1372	14	153
GENERIC SENTENCE	484	121	3548	23
GENERALIZING SENTENCE	30	43	97	44

- GENERALIZING SENTENCE: not enough data?
- confusion between GENERIC SENTENCE and STATE (was also observed in manual annotation)



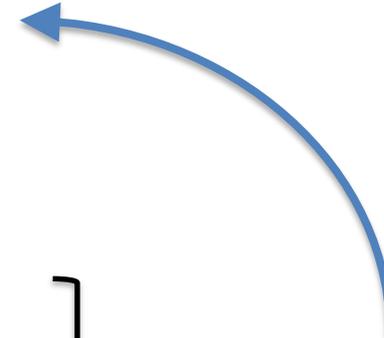
On-going / future work

- identification of ABSTRACT ENTITIES (FACTS and PROPOSITIONS)
- identification of SPEECH ACTS (IMPERATIVES and QUESTIONS)
- investigate interaction of prediction of **features** (main referent, clausal aspect) and **situation entity types**
- investigate impact of different **genres / domains** (using MASC)
- create models for labeling situation entity types and **discourse modes**
- integrate situation entity type information in computational models of discourse, e.g., identification of **coherence relations** or **temporal processing**

Summary



- Groundwork for computational models of a novel approach to discourse analysis: complementary to existing approaches such as RST, Penn / Prague DTB, SDRT.
- Computational modeling of various aspectual distinctions (habituality, lexical aspectual class): useful for text understanding tasks such as temporal processing
- Recognition of genericity: knowledge acquisition from text



different types of clauses contribute differently to structure of discourse

Thank you!

<http://www.coli.uni-saarland.de/projects/sitent>



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